

Important - Please highlight your individual notice before sending to the District Licensing Committee.

9th October 2019 – Eastern Courier

www.alcoholnotices.co.nz

Section 101 Sale & Supply of Alcohol Act 2012

1st Notices Pradex Enterprises Ltd has made an application to the District Licensing Committee at Auckland for the issue of an Off Licence in respect to the premises situated at 59 Juliet Ave, Howick and trading as Juliet Liquor. The general nature of the business to be conducted under the licence is as a retail store. The days on which and the hours during which alcohol is intended to be sold under the licence are Mo to Su 9am to 10pm. (Online notice 1/10/19). **Howick Liquor Ltd** has made an application to the District Licensing Committee at Auckland for the renewal of an Off Licence in respect to the premises situated at 125 Elliot St, Howick and trading as Liquorland Howick. The general nature of the business to be conducted under the licence is as a bottle store. The days on which and the hours during which alcohol is sold under the licence are Mo to Su 9am to 10pm. (Online notice 7/10/19).

The application may be inspected during ordinary office hours at the offices of Auckland Council at Orewa, Takapuna, Henderson, Manukau, Papakura, Pukekohe and 35 Graham St, Auckland Central. Any person who is entitled to object and wishes to object to the issue or renewal of the licence may, not later than 15 working days after the first date of the publication of this notice on the site www.alcoholnotices.co.nz, file a notice in writing of the objection with the Secretary of the District Licensing Committee, Auckland Council, Private Bag 92300, Victoria St West, Auckland. No objection to the issue of a licence may be made in relation to a matter other than a matter specified in section 105(1) of the Sale and Supply of Alcohol Act 2012. No objection to the renewal of a licence may be made in relation to a matter other than a matter specified in section 131 of the Sale and Supply of Alcohol Act 2012.